



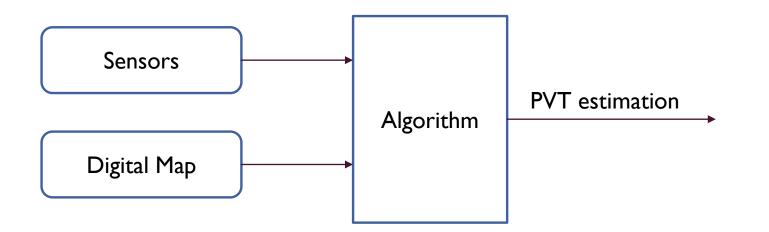
# MAP-MATCHING FOR TRAIN LOCALISATION: FROM THE DIGITAL MAP TO THE MAP-MATCHING TECHNIQUES IKER MILLAN-JIMENEZ PAUL ZABALEGUI

GORKA DE MIGUEL



## **RESEARCH TOPIC**

Development of a positioning system based on the fusion of sensor data using the digital map concept.



PVT: Position, velocity and time



#### EURAIL

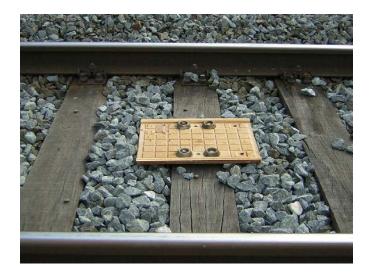
FP2- R2DATO structure:

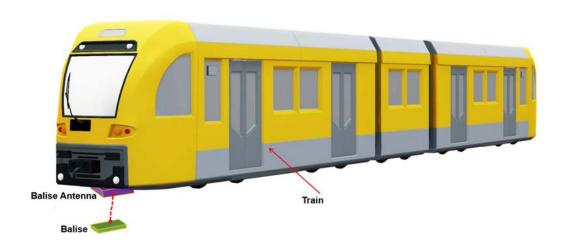
- WP21 Absolute Safe Train Positioning (ASTP) operational needs
- WP22 Absolute Safe Train Positioning System Architecture, Design & RAMS
- WP27 Digital Register Specification, Development and Implementation



# CURRENT TRAIN LOCALISATION

Current railway localisation technologies depend greatly on track-side equipment. The most popular used technology for train positioning is odometry in most of the cases complemented with balises







## NOVEL TRAIN LOCALISATION

Main idea: Locate the train with just onboard sensors

Train localisation inherent property: the motion is constrained to the track.

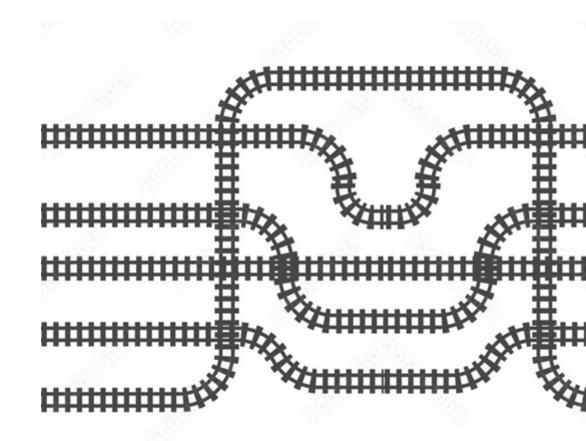
Estimating the train position on a digital map of the track: <u>Map-Matching</u>



#### MAP MATCHING: ADVANTAGES AND REQUIREMENTS

Advantages:

- Can be done with just onboard sensors
- Cost-effective compared to the balises solution Requirements:
- Onboard sensors
- Digital map



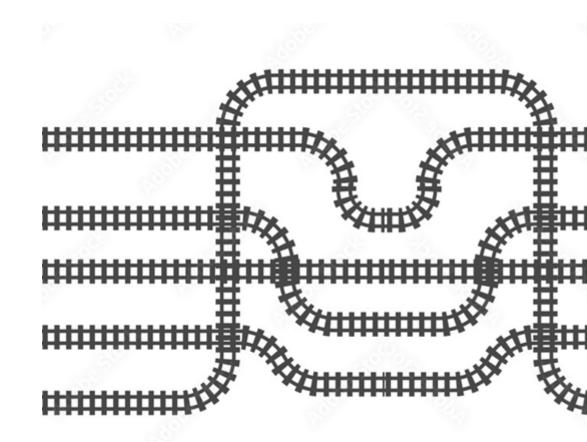


## MAP MATCHING: DIGITAL MAP

Stores the topology and mileage of the railway network in absolute coordinates.

**Requirements:** 

- Accuracy
- Storage efficiency
- Usability





## MAP MATCHING: DIGITAL MAP GENERATION

From a set of coordinates, the most common digital maps reconstruction geometries:

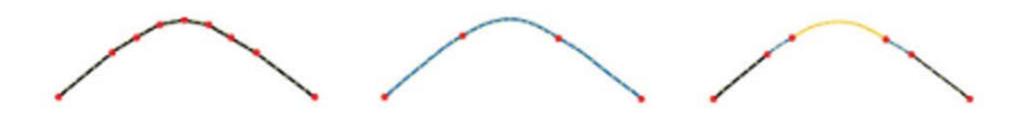
Interpolation

Curve

Geometric



#### MAP MATCHING: DIGITAL MAP GENERATION



Interpolation

- Least accurate
- Compact

Curve

- Trade-off in terms of accuracy
- Extra steps to calculate parameters

#### Geometric

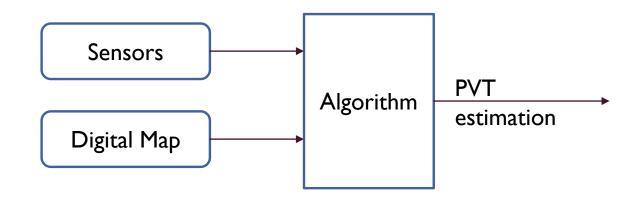
- Most accurate
- Extra steps to calculate the parameters



## MAP-MATCHING CATEGORIES

Map-matching categories for train localisation:

- I. Geometric
- II. Similarity
- III. Hypothesis





# MAP MATCHING: GEOMETRIC

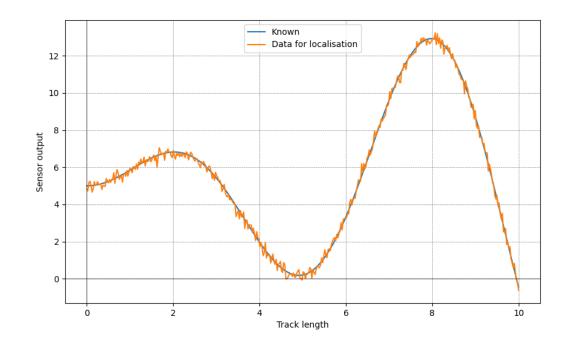
Considers only geometric information in a naïve approach





## MAP MATCHING: SIMILARITY I

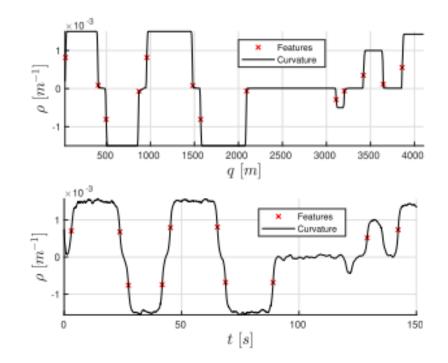
- 1. Topological: location-dependant data is known (Digital Map)
- 2. Feature matching: location-dependant data needs to be recorded





## MAP MATCHING: SIMILARITY I

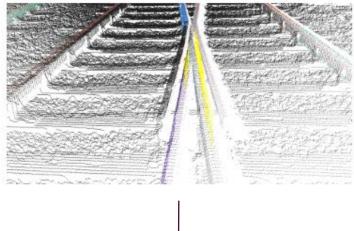
- 1. Topological: location-dependant data is known (Digital Map)
- Curvature classification: Matches the inertial measurements, corresponding to the track curvature, with the digital map
- Dead Reckoning Determines the present position by projecting the past courses steered and speeds over the ground from a known past position

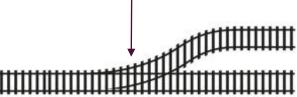




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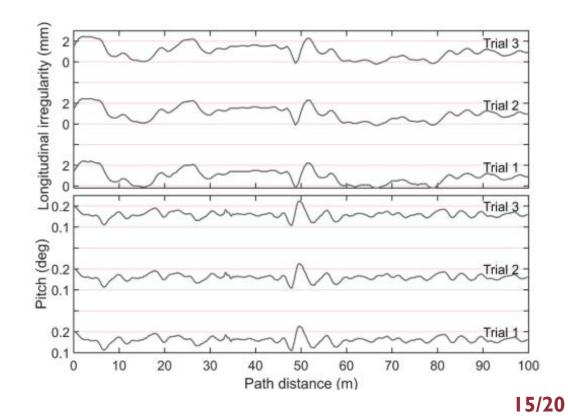






## MAP MATCHING: SIMILARITY II

- 2. Feature matching: Matches the output of a sensor with previously recorded location-dependant measurements. Main sensors:
- IMU
- Magnetometer
- Lidar
- Camera

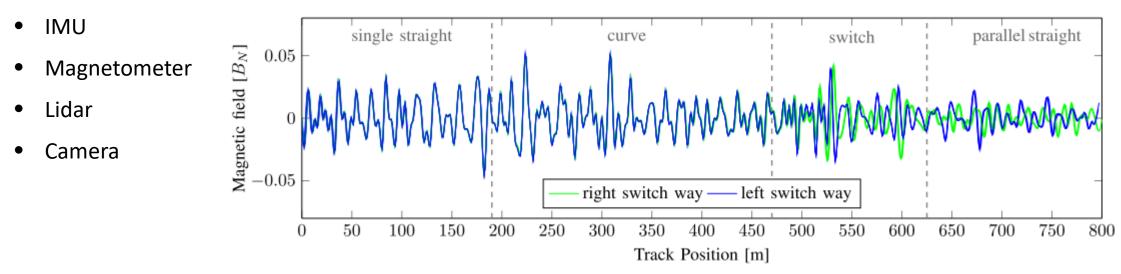




## MAP MATCHING: SIMILARITY II

Compares the measurements from onboard sensors with known location-dependant data.

2. Feature matching: Matches the output of a sensor with previously recorded location-dependant measurements. Main sensors:

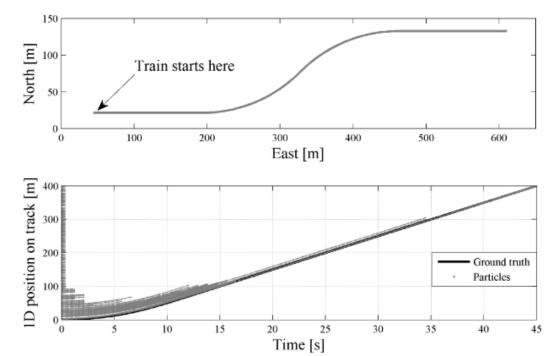




## MAP MATCHING: HYPOTHESIS

Exploits nonlinearity of the map-matching by considering positions on the tracks as hypothesis

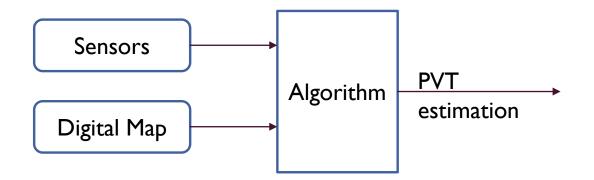
- Particle Filter: Estimates a topological position directly in the track map, as the particles only exist on tracks
- Multi-Hypothesis: Different hypotheses are examined, defined as possible vehicle positions within the rail network





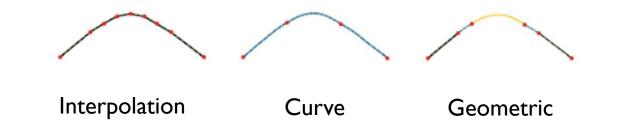
## CONCLUSIONS I

Foundational research behind the map matching for train localization approach. Development of a positioning system based on the fusion of sensor data using the digital map concept.





## CONCLUSIONS II



Three main geometries:

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